

LAUREN MARTON

COMPOSITOR / DIGITAL PAINT ARTIST

CANADIAN
www.laurenvfx.com
lomarton@gmail.com

SKILLS

Paint, rotoscoping, tracking, color correction, grain matching, 2D compositing, 2D relighting, 2D CG integration, 3D projections

SOFTWARE

Nuke, Mocha, Silhouette FX, Adobe Photoshop

EDUCATION

Lost Boys | School of Visual Effects – Advanced Visual Effects Compositing Diploma
Vancouver, BC 2018-2019

Simon Fraser University – Bachelor of Arts, English | Counselling & Human Development
Burnaby, BC 2011-2014

Capilano University – University transfer program (English concentration)
North Vancouver, BC 2008-2010

EXPERIENCE

Framestore – Lead Roto Paint Artist

Vancouver, BC August 2022 - Present

- Duties include attending meetings, QCing internal and outsource work for final, determining and bidding on scopes of work, overall show management within the RP department, and training/mentoring internal artists

ScanlineVFX – Roto Paint Lead

Vancouver, BC August 2021 - Present

- Duties include attending meetings, QCing internal and outsource work for final, determining and bidding on scopes of work, interacting with outsource vendors, overall show management within the RP department, and supporting internal artists

ScanlineVFX – Roto Paint Artist

Vancouver, BC April 2020 - August 2021

- Duties include rotoscoping, paint, denoise plate creation, grain matching, QC of work using RV, and more

Method Studios – Roto Paint Artist

Vancouver, BC January 2019 - April 2020

- Duties include removal of unwanted artifacts, rig removal, background & actor reconstruction, marker removal, rotoscoping, color correction, grain matching

Surespan Construction – Administrative Assistant

North Vancouver, BC February 2017 – April 2017

London Drugs – Sales Pricing Coordinator / Sales Admin / Aisle Person / Cashier

Vancouver, BC May 2008 – November 2018

INTERESTS

Hiking, film, photography, travel, reading, animals, video games, donuts